

# Andrés Colonna

## Contact

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## Skills

- Final cut Pro
- Avid
- Photoshop
- Illustrator
- After Effects
- Adobe Animate
- Indesign
- Subs. Painter
- Subs. Designer
- DaVinci Resolve
- Blender
- Zbrush
- Houdini FX
- Spark AR
- Character Animator
- Premier Pro
- Media Encoder
- 3DS MAX
- Maya
- Cinema 4D
- Sculptris
- MudBox
- Unity
- Nuke
- C#
- Microsoft Office
- Unreal Engine
- Octane Render

## Languages

- Spanish
- English

## Education

Lindenwood University 2013 - 2017  
Saint Charles, Missouri

- Bachelor of Arts in Digital Cinema Arts
- Bachelor of Arts in Interactive Media & Web Design
- Minor in Video Game Design
- Minor in Music performance

Escuela Trazos 2020 - 2021  
Madrid, Spain

- Advanced Diploma in Video Game Production

## Achievements

- Best Editing at Universidad Monteavila short film festival in Caracas, Venezuela
- Best Short Film at the Annual Lindy Awards at Lindenwood University.

## Objective

Seeking a position where I can gain experience that will enable me to become suitable for my desired career path as a Game developer, Filmmaker, Animator and Visual Effects artist. Also want to help the company with fresh ideas.

## Experience

**VFX Coordinator | Composer & FX Artist | 3D Generalist**  
Wizard VFX - Los Angeles, CA - Contractor **May 2023 - present**

- Coordinate all wizardFX projects with the VFX supervisor to ensure all deadlines are being met.
- Create visual effects elements for the creation of various compositions for Film and Television Shows
- Composite and assemble full composition shots for the visual effects for TV shows and independent and Feature Films.
- Collaborate with the visual effects supervisor in the pre-production of various Feature and short films, television shows, and marketing commercials.
- Create the pre-visualization of shots to establish the main concept of production.
- Design, develop, and composite FX simulations for the visual effects of productions in Film and television
- Model 3D elements & Characters for visual effects compositions in both film and marketing projects.
- Rig and animate 3D assets and characters for film and television shows.
- Texture, light, and composite 3D models onto fully CG and live-action scenes.
- Create 3D environments to be used on set extensions or CG shots for film and television

**Graphic Designer | Motion Graphic Artist** **August 2022 - present**  
NBCUniversal Telemundo Enterprises - Miami, FL Full Time

- Design and create enticing social and digital Marketing campaigns that involve 2D animation and static graphics for Telemundo's digital and social platforms.
- Collaborate and work closely with Design Directors and Senior Designers to ensure consistent branding and client objectives.
- Design and create videos/motion graphics for Instagram and Snapchat stories.
- Brand design for digital exclusives from conception to completion which includes but not limited to; logos design, campaign look and feel, social graphics, motion graphics/videos, large scale print, Snapchat filters, banners, GIF stickers.
- Develop, create and animate Augmented reality experiences for multiple platforms.
- Create digital assets for all network and digital shows for Telemundo's streaming platforms (mobile and web) & One App: Roku, Apple TV, Xbox One, Fire TV, Direct TV, Netflix, etc.
- UI/UX designs for Telemundo.com's responsive site as well as various new apps such as news, entertainment, and second screen apps.
- Work with the partnerships team to create digital marketing campaigns for sponsors and clients such as Target, Samsung, Toyota, State Farm, etc.
- Model and animate 3D assets and characters for all network and digital shows across Telemundo and NBC Universal.
- Illustrate and animate 2D assets for all network, social media and digital shows for Telemundo and NBC universal.

**VFX Artist | Motion Designer | Video Editor**  
C&I Studios - Los Angeles, CA - Contractor **June 2020 - Present**

- Video Edit and color correct corporate and music videos, commercials and films for web and Television.
- illustrate and animate motion graphics for films, commercials, music and corporate videos for web and television.
- Create, model, rig and animate 3D assets and characters for film and television commercials
- Composite and create visual effects scenes for films, music videos and television
- Work on set as a 2nd assistant camera, Key grip and Audio Mixer
- Create and apply textures to 3D models and characters
- Develop content for multiple social media accounts
- Design graphics for social media, ads, promotions and digital Flyers